

Section 7: Non Combat Movement Phase

The Non Combat movement phase is where any unit you own that was NOT moved during the combat move phase and was NOT engaged in any combats(excluding any aircraft), can move their designated movement allotment to fortify friendly positions. Any aircraft that were launched during the combat move phase and were NOT destroyed in combat MUST land in friendly territory, or on a friendly aircraft carrier where applicable, during this phase. Your sea units can end their non combat movements in a sea zone that contains only enemy submarines, otherwise must end their non combat move in friendly or uncontested waters.