Axis & Allies Global 1940 House Rules Expansion

Waffen-# units









During World War II, some of the best known fighting units were those of the Waffen-#. These units were for the most part fighting on the Eastern Front, Western Front, Italy and The Balkans during the War.

Training, equipment and fighting spirit of the Waffen-# units exceeded by far that of most regular Wehrmacht units, concerning quality, mobility and combat effectiveness.

Situation:

The introduction of Waffen-# units into the *Global 1940* game brings an interesting Historical aspect to the game.

Various Waffen-# units:

- Waffen-# Infantry
- Waffen-# Panzer
- Waffen-# Artillery
- Waffen-# Panzer Grenadier
- Waffen-# Paratrooper
- Waffen-# Heavy Panzer
- Waffen-# Oberst Gruppenführer

The overall rule for all Waffen-# units is that these units must be produced in *Berlin* (*Germany*).

When a regular unit is upgraded to a Waffen-# unit, this upgrade reflects the education, training and equipment that makes the Waffen-# unit superior to other regular units.

Why:

- 1. The Waffen-# units bring a unique Historical dimension to the game.
- 2. Waffen-# units give the German player an option to strengthen defensive positions against enemy attacks, as well as a massively increased mobility and combat factor during an attack.
- 3. When attacking together with Waffen-# Artillery, the Waffen-# Infantry unit has an increased attack factor.
- 4. Since Waffen-# units are highly mobile, they can move two territories during *Combat Movement* and *Non Combat Movement*.
- 5. When Waffen-# units are part of a German Waffen-# Army, the combat factor is also increased.
- 6. Even though Waffen-# units are time consuming to produce and are more expensive than regular units, these units should always be represented on the game board even if only in small numbers.
- 7. Waffen-# units cannot be transported by sea or air, because of the heavy equipment in their arsenal. Also, historically, no Waffen-# Divisions were ever transported by sea or air.

Waffen-# Panzer and Waffen-# Panzer Grenadier units are extremely effective – and these units have an immense *Combat Capacity*, both during defense and attack.

A Waffen-# Oberst Gruppenführer unit can command 3 Waffen-# units in any combination – and create a Waffen-# Army. This *Background* will be explained in a later section.

The Captain