

Italy

Destroy allied navy in Med, Red Sea, and Black Sea

Enables 2 IPC's bribe for crossing Istanbul Straight and 3 CA's

Italy

Destroy all naval units in Med and off European mainland coast. Take Gibraltar

D-6 roll for Spain if already a special Spain automatically joins war (if Spain is at war 15 IPC's)

Italy (1940)

Occupy Yugoslavia and build a railroad connecting Italy to Albania

1 factory upgrade and value of Rome and Yugoslavia increases by +1 permanently

Italy

Successfully research improved agriculture

Northern Italy, Southern Italy, Sicily, and Albania increase in value by +2 in addition to the technology

Italy

Produce 5 heavy tanks in Europe in one round

Receive one super heavy tank in Rome

Italy

Occupy at least one territory in the British Isles

10 IPC's and 1 IPC reduction on all Capital ships (this is stackable)

Italy

Maintain original territories while occupying European Spain, Portugal, Gibraltar, and Malta

80 IPC's (if Spain is an independent axis power then only 40 IPC's)

Italy (Restore the Empire)

All Med. Con. France, Britain, London, Wales, and Liverpool while also claiming England

100 IPC's, roll for additional special, 1 free tech, 1 inf per territory occupied in this zone.

Italy

Invade and control one territory in North or South America (continental territory only)

15 IPC's

Italy

Use all specials in one round

Re-roll one special

Italy

Maintain original territories while occupying all of Turkey, Cypress, and Greece

80 IPC's and roll for free tech

Italy

Connect Italy and Eastern Africa to Libya through occupation of allied powers

2 para and transports, as well as 1 air base to be placed on any Italian African possession

Italy

Collect 20 IPC's worth of naval salvage and build a BB

Bumps salvage returns to 2 IPC's per naval unit and 4 per capital ship

Italy

Spend two entire buys on navy/naval-planes/MAS

Designate 2 veteran capital ships: they re-roll misses

Italy

Axis control over all of Egypt

8 IPC's and the value of Rome increases by 2 IPC's

Italy

When Italian units in Africa have more pieces than all allied African combined

5 IPC's per round (5 rounds max) and 1 truck per round (placed in Africa)

Italy

Invade Greece. Occupy Athens

2 Alpine inf in Albania, may now have 4 obj. cards, and 3 ACE tokens (air or land)

Italy

Occupy Malta, Corsica, Crete, and Cypress

1 CV, 1 FTR, 1 TAC, and 1 DD

Italy

Axis domination of allied Africa

50 IPC's and 2 super heavy tanks

Italy

Occupy territory bordering Japan

Jap-Italian co-op and free factory

Italy

Capture and occupy an enemy city in the Middle East or India

Gain 3 inf in that territory

Italy

Occupy any Russian territory bordering the Caspian Sea

5 IPC's per zone (only once)

Italy

Control the Middle East and India: no neutrals

50 IPC's

Italy

Fly an air unit from Rome to Tokyo

Activates sharing at 10 IPC's to the bank per turn

Italy

Use MAS to destroy an allied capital ship in the Med.

2 MAS tokens and 1 CA